# Morpho Vault Strategy Concrete



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Last Updated 01/07/2025

Date of Engagement by: November 4th, 2024 - November 7th, 2024

#### Summary

## **100% ()** OF ALL REPORTED FINDINGS HAVE BEEN ADDRESSED

	<b>ALL FINDINGS</b>	CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
4 0 1 0 1 2	4	0	1	0	1	2

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## **1. Introduction**

**Concrete** engaged Halborn to conduct a security assessment on their smart contracts beginning on November 4th and ending on November 7th, 2024. The security assessment was scoped to the smart contracts provided to the Halborn team.

Commit hashes and further details can be found in the Scope section of this report.

## 2. Assessment Summary

The team at Halborn assigned a full-time security engineer to assess the security of the smart contracts. The security engineer is a blockchain and smart-contract security expert with advanced penetration testing, smart-contract hacking, and deep knowledge of multiple blockchain protocols.

The purpose of this assessment is to:

- Ensure that smart contract functions operate as intended.
- Identify potential security issues with the smart contracts.

In summary, Halborn identified some improvements to reduce the likelihood and impact of risks, which were mostly addressed by the Concrete team :

- Initialize the protectStrategy variable with the current value passed as a parameter, in both addOrReplaceStrategy and removeStrategy functions.
- In the calculateTieredFee function change the comparison operators to inclusive (<= and >=) to ensure that boundary values are correctly included in the fee calculations.
- Refactor the claimRewardsAndSend function to avoid reverting on failure.
- Remove all unused imports.

# **3. Test Approach And Methodology**

Halborn performed a combination of manual review of the code and automated security testing to balance efficiency, timeliness, practicality, and accuracy in regard to the scope of the smart contract assessment. While manual testing is recommended to uncover flaws in logic, process, and implementation; automated testing techniques help enhance coverage of smart contracts and can quickly identify items that do not follow security best practices. The following phases and associated tools were used throughout the term of the assessment:

- Research into the architecture, purpose, and use of the platform.
- Smart contract manual code review and walkthrough to identify any logic issue.
- Thorough assessment of safety and usage of critical Solidity variables and functions in scope that could lead to arithmetic related vulnerabilities.
- Manual testing by custom scripts.
- Graphing out functionality and contract logic/connectivity/functions (solgraph).
- Static Analysis of security for scoped contract, and imported functions. (Slither).
- Local or public testnet deployment (Foundry, Remix IDE).

## 4. RISK METHODOLOGY

Every vulnerability and issue observed by Halborn is ranked based on **two sets** of **Metrics** and a **Severity Coefficient**. This system is inspired by the industry standard Common Vulnerability Scoring System.

The two **Metric sets** are: **Exploitability** and **Impact**. **Exploitability** captures the ease and technical means by which vulnerabilities can be exploited and **Impact** describes the consequences of a successful exploit.

The **Severity Coefficients** is designed to further refine the accuracy of the ranking with two factors: **Reversibility** and **Scope**. These capture the impact of the vulnerability on the environment as well as the number of users and smart contracts affected.

The final score is a value between 0-10 rounded up to 1 decimal place and 10 corresponding to the highest security risk. This provides an objective and accurate rating of the severity of security vulnerabilities in smart contracts.

The system is designed to assist in identifying and prioritizing vulnerabilities based on their level of risk to address the most critical issues in a timely manner.

# **4.1 EXPLOITABILITY**

## ATTACK ORIGIN (AO):

Captures whether the attack requires compromising a specific account.

# ATTACK COST (AC):

Captures the cost of exploiting the vulnerability incurred by the attacker relative to sending a single transaction on the relevant blockchain. Includes but is not limited to financial and computational cost.

## ATTACK COMPLEXITY (AX):

Describes the conditions beyond the attacker's control that must exist in order to exploit the vulnerability. Includes but is not limited to macro situation, available third-party liquidity and regulatory challenges.

## **METRICS**:

EXPLOITABILITY METRIC ( $M_E$ )	METRIC VALUE	NUMERICAL VALUE
Attack Origin (AO)	Arbitrary (A0:A) Specific (A0:S)	1 0.2
Attack Cost (AC)	Low (AC:L) Medium (AC:M) High (AC:H)	1 0.67 0.33

EXPLOITABILITY METRIC ( $M_E$ )	METRIC VALUE	NUMERICAL VALUE
Attack Complexity (AX)	Low (AX:L) Medium (AX:M) High (AX:H)	1 0.67 0.33

Exploitability  ${m E}$  is calculated using the following formula:

# $E = \prod m_e$

# 4.2 IMPACT

## CONFIDENTIALITY (C):

Measures the impact to the confidentiality of the information resources managed by the contract due to a successfully exploited vulnerability. Confidentiality refers to limiting access to authorized users only.

## INTEGRITY (I):

Measures the impact to integrity of a successfully exploited vulnerability. Integrity refers to the trustworthiness and veracity of data stored and/or processed on-chain. Integrity impact directly affecting Deposit or Yield records is excluded.

## AVAILABILITY (A):

Measures the impact to the availability of the impacted component resulting from a successfully exploited vulnerability. This metric refers to smart contract features and functionality, not state. Availability impact directly affecting Deposit or Yield is excluded.

## DEPOSIT (D):

Measures the impact to the deposits made to the contract by either users or owners.

## YIELD (Y):

Measures the impact to the yield generated by the contract for either users or owners.

#### **METRICS**:

IMPACT METRIC ( $M_I$ )	METRIC VALUE	NUMERICAL VALUE
Confidentiality (C)	None (I:N) Low (I:L) Medium (I:M) High (I:H) Critical (I:C)	0 0.25 0.5 0.75 1

IMPACT METRIC ( $M_I$ )	METRIC VALUE	NUMERICAL VALUE
Integrity (I)	None (I:N) Low (I:L) Medium (I:M) High (I:H) Critical (I:C)	0 0.25 0.5 0.75 1
Availability (A)	None (A:N) Low (A:L) Medium (A:M) High (A:H) Critical (A:C)	0 0.25 0.5 0.75 1
Deposit (D)	None (D:N) Low (D:L) Medium (D:M) High (D:H) Critical (D:C)	0 0.25 0.5 0.75 1
Yield (Y)	None (Y:N) Low (Y:L) Medium (Y:M) High (Y:H) Critical (Y:C)	0 0.25 0.5 0.75 1

Impact I is calculated using the following formula:

$$I=max(m_I)+rac{\sum m_I-max(m_I)}{4}$$

# **4.3 SEVERITY COEFFICIENT**

## REVERSIBILITY (R):

Describes the share of the exploited vulnerability effects that can be reversed. For upgradeable contracts, assume the contract private key is available.

## SCOPE (S):

Captures whether a vulnerability in one vulnerable contract impacts resources in other contracts.

#### **METRICS**:

SEVERITY COEFFICIENT ( $C$ )	COEFFICIENT VALUE	NUMERICAL VALUE
Reversibility ( $r$ )	None (R:N) Partial (R:P) Full (R:F)	1 0.5 0.25
Scope ( <i>s</i> )	Changed (S:C) Unchanged (S:U)	1.25 1

Severity Coefficient  $oldsymbol{C}$  is obtained by the following product:

C = rs

The Vulnerability Severity Score  $oldsymbol{S}$  is obtained by:

S = min(10, EIC \* 10)

The score is rounded up to 1 decimal places.

SEVERITY	SCORE VALUE RANGE
Critical	9-10
High	7 - 8.9
Medium	4.5 - 6.9
Low	2 - 4.4
Informational	0 - 1.9

#### FILES AND REPOSITORY

- (a) Repository: sc\_earn-v1
- (b) Assessed Commit ID: ecced27
- (c) Items in scope:
  - src/strategies/StrategyBase.sol
  - src/strategies/Morpho/MorphoVaultStrategy.sol
  - src/libraries/MultiStrategiesVaultHelper.sol
  - The following file from e3c6a006923197230320e266e586e859f8eca344 commit was added to the scope:
  - src/libraries/MultiStrategiesVaultHelper.sol

Out-of-Scope: Third party dependencies and economic attacks.

#### FILES AND REPOSITORY

(a) Repository: sc\_hub-and-spokes-libraries

(b) Assessed Commit ID: hf9753a

(c) Items in scope:

- src/libraries/MorphoV1Helper.sol
- src/libraries/TokenHelper.sol

**Out-of-Scope:** Third party dependencies and economic attacks.

#### REMEDIATION COMMIT ID:

- dd30e9a
- ccf8d86
- e3c6a00
- e3c6a00

Out-of-Scope: New features/implementations after the remediation commit IDs.

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# 6. ASSESSMENT SUMMARY & FINDINGS OVERVIEW

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
Ο	1	0	1	2

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
INADVERTENT CLEARING OF PROTECTSTRATEGY WHEN MANAGING STRATEGIES	HIGH	SOLVED - 11/13/2024
INCORRECT FEE CALCULATION DUE TO EXCLUSIVE COMPARISON OPERATORS	LOW	SOLVED - 12/04/2024
INCONSISTENT REWARD HARVESTING FLOW	INFORMATIONAL	SOLVED - 11/08/2024
UNUSED IMPORTS AND ERRORS	INFORMATIONAL	PARTIALLY SOLVED - 11/08/2024

## 7. FINDINGS & TECH DETAILS

## 7.1 INADVERTENT CLEARING OF PROTECTSTRATEGY WHEN MANAGING STRATEGIES

// HIGH

## Description

The MultiStrategyVaultHelpler library is designed to manage multiple strategies, including a special protectStrategy intended to safeguard assets under specific conditions. The protectStrategy variable holds the address of the current protect strategy and is critical for the vault's security. However, due to improper initialization and handling of the protectStrategy variable within the strategy management functions, specifically add0rReplaceStrategy and removeStrategy, the protectStrategy can be inadvertently set to address(0) under the following circumstances:

• Adding a Non-Protect Strategy: When adding a new non-protect strategy to the vault without replacing any existing strategies, the protectStrategy may be unintentionally reset to address(0), even though the protect strategy was not involved in the operation.

```
function addOrReplaceStrategy(
197
          Strategy[] storage strategies,
198
          Strategy memory newStrategy_,
199
          bool replace_,
200
          uint256 index_,
201
202
          address protectStrategy_,
          IERC20 asset
203
     ) public returns (address protectStrategy, IStrategy newStrategyIfc, IS
204
205
          // Calculate total allotments of current strategies
          uint256 allotmentTotals = 0;
206
          uint256 len = strategies.length;
207
          for (uint256 i = 0; i < len;) {</pre>
208
              allotmentTotals += strategies[i].allocation.amount;
209
              unchecked {
210
                  i++;
211
              }
212
          }
213
214
          // Adding or replacing strategy based on `replace_` flag
215
          if (replace_) {
216
              if (index_ >= len) revert InvalidIndex(index_);
217
218
              // Ensure replacing doesn't exceed total allotment limit
219
              if (
220
                  allotmentTotals - strategies[index_].allocation.amount + n€
221
```

```
222
                      > MAX_BASIS_POINTS
223
              ) {
224
                  revert AllotmentTotalTooHigh();
225
             }
226
227
              // Replace the strategy at `index_`
228
              stratToBeReplacedIfc = strategies[index_].strategy;
229
              protectStrategy_ = removeStrategy(stratToBeReplacedIfc, protect
230
231
              strategies[index_] = newStrategy_;
232
         } else {
233
              // Ensure adding new strategy doesn't exceed total allotment li
234
              if (allotmentTotals + newStrategy_.allocation.amount > MAX_BAS]
235
                  revert AllotmentTotalTooHigh();
236
              }
237
238
              // Add the new strategy to the array
239
              strategies.push(newStrategy_);
240
         }
241
242
         // Handle protect strategy assignment if applicable
243
         if (newStrategy_.strategy.isProtectStrategy()) {
244
              if (protectStrategy_ != address(0)) revert MultipleProtectStrat
245
              protectStrategy = address(newStrategy_.strategy);
246
         }
247
248
          // Approve the asset for the new strategy
249
          asset.forceApprove(address(newStrategy_.strategy), type(uint256).mc
250
251
         // Return the address of the new strateay
252
          newStrategyIfc = newStrategy_.strategy;
253
     }
```

• **Removing a Non-Protect Strategy**: When removing a non-protect strategy from the vault, the **protectStrategy** can also be inadvertently reset to **address(0**), despite the protect strategy remaining in place.

197	<pre>function removeStrategy(IStrategy stratToBeRemoved_, address protectStr</pre>
198	public
199	returns (address protectStrategy)
200	{
201	protectStrategy = protectStrategy_;
202	// Check if the strategy has any locked assets that cannot be withd
203	if (stratToBeRemovedgetAvailableAssetsForWithdrawal() != stratToE
204	<pre>revert StrategyHasLockedAssets(address(stratToBeRemoved_));</pre>

```
}
205
206
207
         // Redeem all assets from the strategy if it has any assets
208
         if (stratToBeRemoved_.totalAssets() > 0) {
              stratToBeRemoved_.redeem(stratToBeRemoved_.balanceOf(address(th))
209
210
         }
211
212
         // Reset protect strategy if the strategy being removed is the prot
213
         if (protectStrategy_ == address(stratToBeRemoved_)) {
              protectStrategy = address(0);
214
215
         }
216
217
         // Reset allowance to zero for the strategy being removed
         asset.forceApprove(address(stratToBeRemoved_), 0);
218
219
    }
```

In both cases, the vault loses its protect strategy without any explicit action taken to remove or replace it, leading to funds losses.

## **Proof of Concept**

The protect strategy is cleared after setting:

```
function test_protectStrategyInadvertentlyCleared() public {
    (ConcreteMultiStrategyVault newVault, Strategy[] memory strats) = _crea
    Strategy memory unprotectedStrategy = _createMockStrategy(IERC20(addres))
    Strategy memory protectedStrategy = Strategy({
        strategy: IStrategy(address(new MockERC4626Protect(IERC20(address(a))))
        allocation: Allocation({index: 0, amount: 3333})
   });
    //Add a protect strategy
    vm.prank(admin);
        newVault.addStrategy(5, false, protectedStrategy);
    address initialProtectStrategy = newVault.protectStrategy();
   assertNotEq(initialProtectStrategy, address(0),
    "Protect strategy should not be address(0)"
    );
    //Add a non-protect strategy
    vm.prank(admin);
        newVault.addStrategy(6, false, unprotectedStrategy);
```

address protectStrategyAfter = newVault.protectStrategy();
//Protect strategy should not be address(0) after replacement, indicatio
assertEq(protectStrategyAfter, address(0));

}

Ran 1 test for test/ConcreteMultiStrategyVault.t.sol:ConcreteMultiStrategyVaultTest [PASS] test\_protectStrategyInadvertentlyCleared() (gas: 7474441) Suite result: ok. 1 passed; 0 failed; 0 skipped; finished in 2.40ms (713.92µs CPU time)

Ran 1 test suite in 128.19ms (2.40ms CPU time): 1 tests passed, 0 failed, 0 skipped (1 total tests)

### BVSS

## <u>AO:A/AC:L/AX:L/C:N/I:N/A:H/D:N/Y:N/R:N/S:U</u> (7.5)

#### Recommendation

It is recommended to initialize the protectStrategy variable with the current value passed as a parameter, in both add0rReplaceStrategy and removeStrategy functions.

#### Remediation

**SOLVED:** The **Concrete team** solved the issue in the specified commit id. The **protectStrategy** variable was initialized as recommended.

#### **Remediation Hash**

https://github.com/Blueprint-Finance/sc\_earn-v1/commit/dd30e9ad47d895d6b71d74ee3f4e655984909 1b9

#### References

Blueprint-Finance/sc\_earn-v1/src/libraries/MultiStrategyVaultHelper.sol#L197-L283

# 7.2 INCORRECT FEE CALCULATION DUE TO EXCLUSIVE COMPARISON OPERATORS

// LOW

## Description

The calculateTieredFee function, implemented in the MultiStrategiesVaultHelper, is intended to compute a tiered performance fee based on the percentage increase of the shareValue over the highWaterMark. The fee is determined by comparing the calculated difference against predefined fee tiers specified in fees.performanceFee.

<pre>function calculateTieredFee(uint256 shareValue, uint256 highWaterMark,</pre>
public
view
returns (uint256 fee)
{
if (shareValue <= highWaterMark) return 0;
// Calculate the percentage difference (diff) between share value a
uint256 diff =
uint256(shareValue.mulDiv(MAX_BASIS_POINTS, highWaterMark, Math
// Loop through performance fee tiers
<pre>uint256 len = fees.performanceFee.length;</pre>
if (len == 0) return 0;
for (uint256 i = 0; i < len;) {
if (diff < fees.performanceFee[i].upperBound && diff > fees.per
<pre>fee = ((shareValue - highWaterMark) * totalSupply).mulDiv(</pre>
fees.performanceFee[i].fee, MAX_BASIS_POINTS * 1e18, Ma
);
<pre>break; // Exit loop once the correct tier is found</pre>
}
unchecked {
i++;
}
}
}

However, due to the use of exclusive comparison operators (< and >) in the tier matching logic, the function fails to correctly apply fees when the diff is exactly equal to the lowerBound or upperBound of a tier. This can result in scenarios where no fee is charged when it should be, allowing users to avoid paying fees by manipulating the shareValue to fall exactly on a tier boundary.

## A0:A/AC:L/AX:M/C:N/I:N/A:N/D:M/Y:N/R:N/S:U (3.4)

### Recommendation

It is recommended to change the comparison operators to inclusive (<= and >=) to ensure that boundary values are correctly included in the fee calculations.

## Remediation

**SOLVED:** The **Concrete team** solved the issue in the specified commit id. The recommended comparison was introduced.

## **Remediation Hash**

https://github.com/Blueprint-Finance/sc\_earn-v1/commit/ccf8d86576ef15b05fead40d74a247e4510b9 197

## References

Blueprint-Finance/sc\_earn-v1/src/libraries/MultiStrategyVaultHelper.sol#L141-L165

## **7.3 INCONSISTENT REWARD HARVESTING FLOW**

// INFORMATIONAL

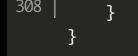
## Description

The <u>\_getRewardsToStrategy</u> function in the <u>MorphoVaultStrategy</u> contract is used as the initial step of the reward harvesting process. This function utilizes the <u>claimRewardsAndSend</u> function from the <u>MorphoV1Helper</u> library:

98	<pre>function _getRewardsToStrategy(bytes memory data) internal override {</pre>
99	//TODO check the rewards based on the distributor
100	MorphoV1Helper.claimRewardsAndSend(address(0), data, 1, true);
101	}

The **claimRewardsAndSend** function decodes the data provided during the reward harvesting flow and reverts if the decoded owner is not equal to msg.sender:

```
function claimRewardsAndSend(address owner, bytes memory txDataEncoded,
281
          public
282
     {
283
284
          (address[] memory urd, bytes[] memory txData) = decodeMorphoV1Proof
          address token;
285
          address account;
286
          uint256 claimable;
287
          uint256 claimed;
288
          bytes32[] memory proof;
289
          for (uint256 i = 0; i < urd.length;) {</pre>
290
              (account, token, claimable, proof) = decodeTransactionDataAndPr
291
              if (revertIfReceiverInvalid) {
292
                  if (account != msq.sender) {
293
                      revert Errors.InvalidMorphoRewardsReceiver();
294
                  }
295
              }
296
              claimed = IClaimMorphoRewards(urd[i]).claim(account, token, cla
297
              // SendFundsModality.SEND_THROUGH = SendFundsModality(uint8(0))
298
              if (mode == 0) {
299
                  if (TokenHelper.attemptSafeTransfer(token, owner, claimed,
300
                      emit IClaimMorphoRewards.ClaimedRewards(token, claimed)
301
                  }
302
              }
303
              unchecked {
304
305
                  i++;
306
              }
307
```



This behavior differs from the reward harvesting logic in other strategies, such as Radian or Silo, which use a try/catch approach to handle failures and avoid reverting the entire transaction if rewards cannot be claimed.

### BVSS

## <u>A0:A/AC:L/AX:M/C:N/I:N/A:L/D:N/Y:N/R:N/S:U</u> (1.7)

#### Recommendation

It is recommended to refactor the claimRewardsAndSend function and implement a try/catch mechanism, similar to the other strategies.

## Remediation

**SOLVED:** The **Concrete team** solved the issue in the specified commit id. The **claimRewardsAndSend** function is called with the boolean value set to **false**, which prevents reverts if the decoded owner address does not match **msg.sender**.

## **Remediation Hash**

https://github.com/Blueprint-Finance/sc\_earn-v1/commit/e3c6a006923197230320e266e586e859f8eca 344

#### References

<u>Blueprint-Finance/sc\_earn-v1/src/strategies/Morpho/MorphoVaultStrategy.sol#L98-L101</u> <u>Blueprint-Finance/sc\_hub-and-spokes-libraries/src/libraries/MorphoV1Helper.sol#L281-L308</u>

## **7.4 UNUSED IMPORTS AND ERRORS**

// INFORMATIONAL

#### Description

Throughout the code in scope, there are several instances where the imports and errors, are declared but never used.

In MorphoVaultStrategy.sol:

import {IStrategy, ReturnedRewards} from "../../interfaces/IStrategy.sol";

In TokenHelper.sol:

import {IERC20Metadata} from

"@openzeppelin/contracts/token/ERC20/extensions/IERC20Metadata.sol";

#### In StrategyBase.sol:

import {Initializable} from "@openzeppelin/contracts/proxy/utils/Initializable.sol";

In MultiStrategiesVaultHelper.sol:

- error InvalidFeeRecipient();
- error ERC20ApproveFail();

#### Score

## <u>A0:A/AC:L/AX:L/C:N/I:N/A:N/D:N/Y:N/R:N/S:U</u> (0.0)

#### Recommendation

It is recommended to remove all unused imports.

## Remediation

**PARTIALLY SOLVED:** The **Concrete team** partially solved the issue in the specified commit id. The unused imports were removed.

## **Remediation Hash**

https://github.com/Blueprint-Finance/sc\_hub-and-spokes-libraries/commit/d268ac1f3bf6af752ca33c71 288e6dcf124d1918 https://github.com/Blueprint-Finance/sc\_earn-v1/commit/e3c6a006923197230320 e266e586e859f8eca344

## 8. AUTOMATED TESTING

## **Static Analysis Report**

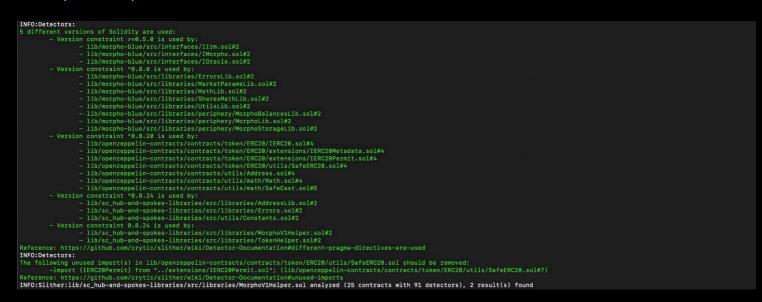
#### Description

Halborn used automated testing techniques to enhance the coverage of certain areas of the scoped contracts. Among the tools used was Slither, a Solidity static analysis framework. After Halborn verified all the contracts in the repository and was able to compile them correctly into their ABI and binary formats, Slither was run on the all-scoped contracts. This tool can statically verify mathematical relationships between Solidity variables to detect invalid or inconsistent usage of the contracts' APIs across the entire code-base.

The security team assessed all findings identified by the Slither software and everything was categorised as false positives.

#### Results

MorphoV1Helper.sol:



#### TokenHelper.sol:

INFU:Detectors:	
	ons of Solidity are used:
	constraint ^0.8.20 is used by:
	lib/openzeppelin-contracts/contracts/token/ERC20/IERC20.sol#4
	lib/openzeppelin-contracts/contracts/token/ERC20/extensions/IERC20Metadata.sc
	lib/openzeppelin-contracts/contracts/token/ERC20/extensions/IERC20Permit.sol#
	lib/openzeppelin-contracts/contracts/token/ERC20/utils/SafeERC20.sol#4
	lib/openzeppelin-contracts/contracts/utils/Address.sol#4
- Version	constraint ^0.8.24 is used by:
	lib/sc_hub-and-spokes-libraries/src/libraries/Errors.sol#2
	constraint 0.8.24 is used by:
	lib/sc hub-and-spokes-libraries/src/libraries/TokenHelper.sol#2

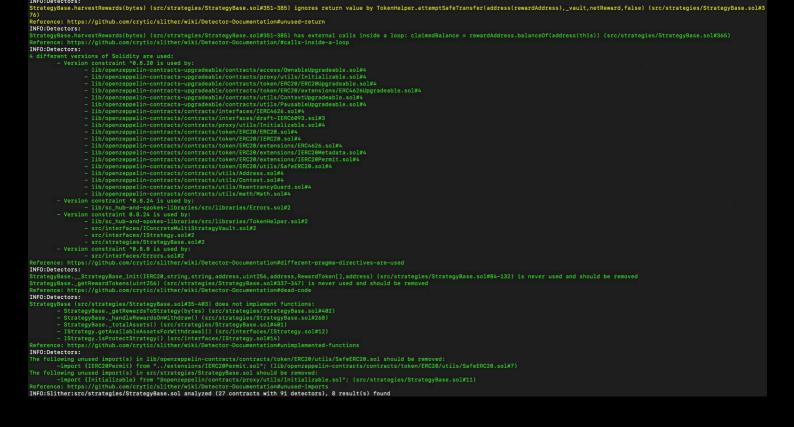
a-directives-are-used

#### INFO:Detectors:

ontracts/contracts/token/ERC20/utils/SafeERC20.sol should be removed: :RC20Permit.sol"; (lib/openzeppelin-contracts/contracts/token/ERC20/utils/SafeERC20.sol#7)

Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#unused-imports INFO:Slither:lib/sc\_hub-and-spokes-libraries/src/libraries/TokenHelper.sol analyzed (7 contracts with 91 detectors), 2 result(s) found

#### StrategyBase.sol:



Halborn strongly recommends conducting a follow-up assessment of the project either within six months or immediately following any material changes to the codebase, whichever comes first. This approach is crucial for maintaining the project's integrity and addressing potential vulnerabilities introduced by code modifications.